Music

Reunion
Making reference to sound sources, discuss the concept of duration.

The timings indicated in the table below are there to show you where the sections start and finish. Duration has nothing to do with how long a section is or the length of the piece/excerpt.

<table>
<thead>
<tr>
<th>Intro</th>
<th>A 00:00:06</th>
<th>B 00:00:40</th>
<th>coda 00:01:13</th>
</tr>
</thead>
<tbody>
<tr>
<td>gong</td>
<td>erhu = melody</td>
<td>horns = melody</td>
<td>erhu = melody</td>
</tr>
<tr>
<td>strings = harmony, play long, sustained note with crescendo</td>
<td>strings = harmony</td>
<td>strings = harmony</td>
<td>strings = harmony</td>
</tr>
<tr>
<td>drum = rhythm – occasionally on beat one of a bar (not every bar)</td>
<td>drum continues sporadic rhythm with a roll into the string melody</td>
<td>drum = rhythm – sporadic</td>
<td></td>
</tr>
</tbody>
</table>

Intro

- gong sounds on beat one
- long sustained note with no identifiable tempo

A

- an identifiable pulse is presented with introduction of erhu playing the melody
- longer note values in string harmony than in erhu melody, which has short note values
- erhu uses a lot of rubato, especially at the ends of phrases
- pause on the final note of the section
- drum plays p every few bars on the first beat (sporadic rhythm role)

B

- horn melody plays two phrases, each of which is two bars long with a pause on the last note (a semibreve)
- shorter note values in melody than in harmony (strings)
- horn (melody) rhythm

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\text{\^{\text{\textscript{4}}}} & \text{\textasciitilde} & \text{\textasciitilde} & \text{\textasciitilde} & \text{\textasciitilde} \\
\end{array}
\]

- strings (harmony) rhythm

\[
\begin{array}{c}
\text{\^{\text{\textscript{4}}}} & \text{\textasciitilde} & \text{\textasciitilde} & \text{\textasciitilde} & \text{\textasciitilde} \\
\end{array}
\]

- drum plays quietly (p) on first beat of each bar and then plays a roll that crescendos into the string melody
- strings then answer the horns and begin their melody with an anacrusis
- strings play a four bar phrase with a pause on the very last note

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\end{array}
\]

- some quavers can be heard in the horn harmony however the dynamics of the strings are ff and the horns only mf, so their rhythm is not so easily heard
• drum plays quietly (p) on first beat of each bar during strings melody

**coda**

• erhu plays melody again, four bar phrase with a pause on the last two notes

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\[ \text{\includegraphics[width=0.5\textwidth]{coda.png}} \]
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• strings play harmony, same rhythm as the one they played when accompanying horns in section B

• drum plays on the first beat of bar one, three and four, with a few final short notes on the pause, ending with a very quiet (pp) roll.

The piece is 4/4, *Andante*

Rhythms are mainly quavers and crotchets. Repetition is not used but combinations of these note values are used.

Rubato in the melody of the erhu is present.

Pauses at the ends of phrases.