

## Differentiation strategies – Primary PDHPE example

Lesson component	Description
<b>Differentiation element(s)</b>	<b>Process, Product and Learning environment</b>
<b>Stage</b>	Stage 1
<b>Subject</b>	PDHPE
<b>Outcomes</b>	<p><b>A student:</b></p> <ul style="list-style-type: none"> <li>performs fundamental movement skills with equipment in minor games GSS1.8.</li> <li>develops positive relationships with peers and other people INS1.3.</li> </ul>
<b>Content statement</b>	<ul style="list-style-type: none"> <li>throws a small ball or beanbag overarm to a wall, target or partner using high and low pathways</li> <li>catches a ball travelling along the ground or through the air with two hands</li> <li>displays cooperation in group activities e.g. taking turns.</li> </ul>
<b>Purpose of lesson</b>	<p>Students develop skills in throwing, catching and cooperation for use in minor games.</p> <p>Students will participate in individual, partner and group activities using equipment including balls of varying size and shape.</p>
<b>Strategy(ies)</b>	<p><b>Core strategies</b></p> <p>Students will:</p> <ul style="list-style-type: none"> <li>view the Get Skilled: Get Active - Show me how videos to identify the components of a proficient throw and catch.</li> <li>practise their throwing and catching skills in a series of station activities. They will work individually, in pairs and in a group. Activities could include throwing at a target, catching a rebound off a wall, throwing and catching in pairs and groups. Use high and low pathways, a variety of ball types and sizes, and differing distances.</li> <li>demonstrate the skills and discuss the components of throwing and catching.</li> </ul> <p><b>Differentiation strategies</b></p> <p><b>Process</b></p> <ul style="list-style-type: none"> <li>provide opportunities for students to work independently, with a partner or in small groups, depending on the activity and skill level of the student.</li> <li>use balls of varying size, shape and type e.g. hard, soft, big or small, appropriate to all student physical abilities.</li> </ul> <p><b>Product</b> (suitable as assessment of learning)</p> <ul style="list-style-type: none"> <li>adjust the ways in which students will perform a throw and a catch depending on their physical abilities.</li> <li>each student will verbalise the steps to proficiently complete a throw and a catch.</li> </ul> <p><b>Learning environment</b></p> <ul style="list-style-type: none"> <li>organise students in pairs, and small mixed ability groups, to equally involve all students in cooperation and peer teaching opportunities.</li> </ul>

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<b>Resources</b>	<a href="http://www.curriculumsupport.education.nsw.gov.au/primary/pdhpe/gamesport/fmsindex.htm">Get Skilled: Get Active</a> ( <a href="http://www.curriculumsupport.education.nsw.gov.au/primary/pdhpe/gamesport/fmsindex.htm">http://www.curriculumsupport.education.nsw.gov.au/primary/pdhpe/gamesport/fmsindex.htm</a> ) <a href="http://www.curriculumsupport.education.nsw.gov.au/primary/pdhpe/assets/pdf/fms_action.pdf">Fundamental Movement Skills in Action teaching cards</a> ( <a href="http://www.curriculumsupport.education.nsw.gov.au/primary/pdhpe/assets/pdf/fms_action.pdf">http://www.curriculumsupport.education.nsw.gov.au/primary/pdhpe/assets/pdf/fms_action.pdf</a> )