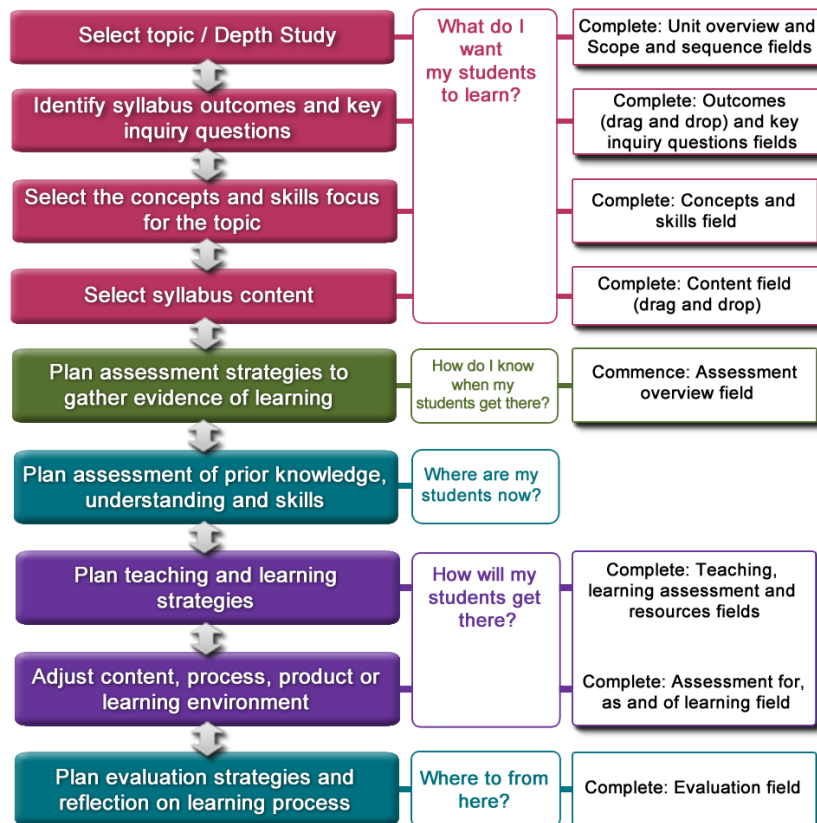# Flowchart of a learning design process

The flowchart below summarises a learning design process that you may choose to use when creating a history unit of learning. The flowchart shows the connection to the teaching and learning cycle as well as relevant tasks in the Board of Studies NSW Program Builder.

Text version

Learning design process	Teaching and learning cycle	Program Builder task
Select topic/Depth Study	What do I want my students to learn?	Complete: Unit overview and Scope and sequence fields
Identify syllabus outcomes and key inquiry questions		Complete: Outcomes (drag and drop) and key inquiry questions fields
Select the concepts and skills focus for the topic		Complete: Concepts and skills field
Select syllabus content		Complete: Content field (drag and drop)
Plan assessment strategies to gather evidence of learning	How do I know when my students get there?	Commence: Assessment overview field
Plan assessment of prior knowledge, understanding and skills	Where are my students now?	
Plan teaching and learning strategies	How will my students get there?	Complete: Teaching, learning, assessment and resources fields
Adjust content, process, product or learning environment		Complete: Assessment for, as and of learning field
Plan evaluation strategies and reflection on learning process	Where to from here?	Complete: Evaluation field